

EXERCISE

DATAFLOW REVIEW

Fill out the value sets that a flow-sensitive dataflow analysis would assign

```
define void @foo(i2 %x) {
B0:
  %y = alloca i2
  %z = alloca i2
  store i32 0, ptr %z
  %pred = icmp ne i2 %x, 0
  br i1 %pred, label %B1, label %B2
}
```

```
B1:
  store i32 0, ptr %y
  br label %B3
```

```
B2:
  store i32 1, ptr %y
  br label %B3
```

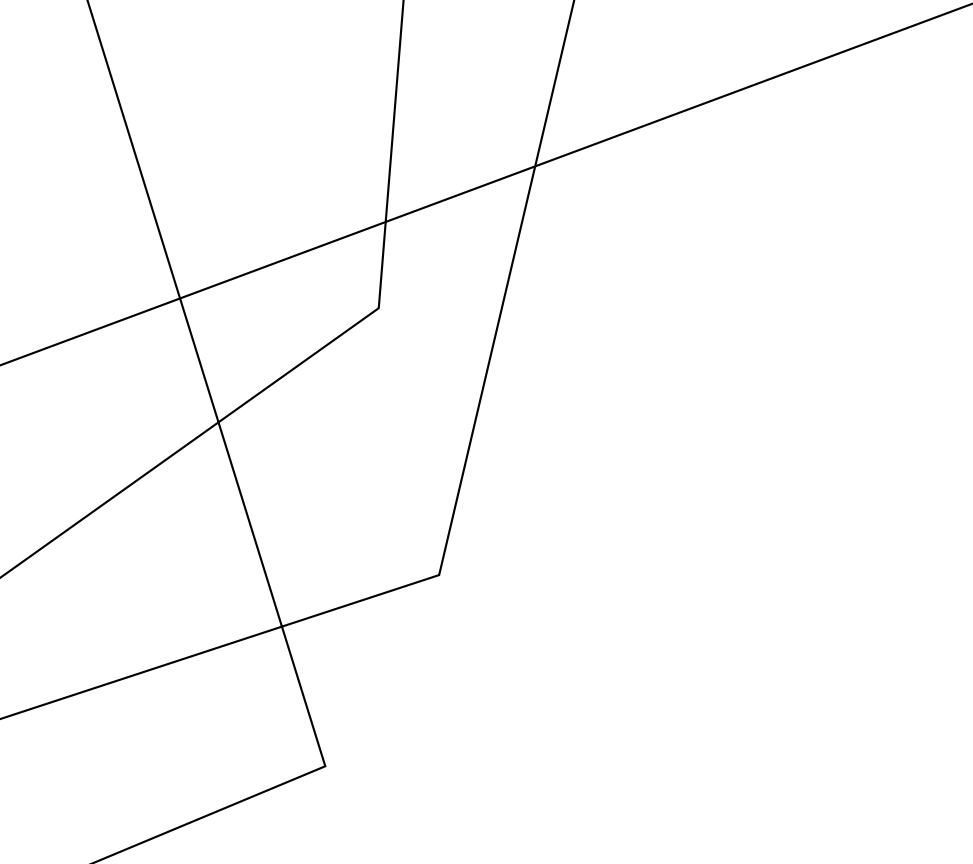
```
B3:
  ret void
```

	x	*y	*z
B0	{0,1,2,3}	{0,1,2,3}	{0,1,2,3}
B0→B1	{1,2,3}	{0,1,2,3}	{0}
B0→B2	{0}	{0,1,2,3}	{0}
B1	{1,2,3}	{0,1,2,3}	{0}
B2	{0}	{0,1,2,3}	{0}
B1→B3	{1,2,3}	{0}	{0}
B2→B3	{0}	{1}	{0}
B3	{0,1,2,3}	{0,1}	{0}
exit	{0,1,2,3}	{0,1}	{0}

EXERCISE SOLUTION

DATAFLOW REVIEW

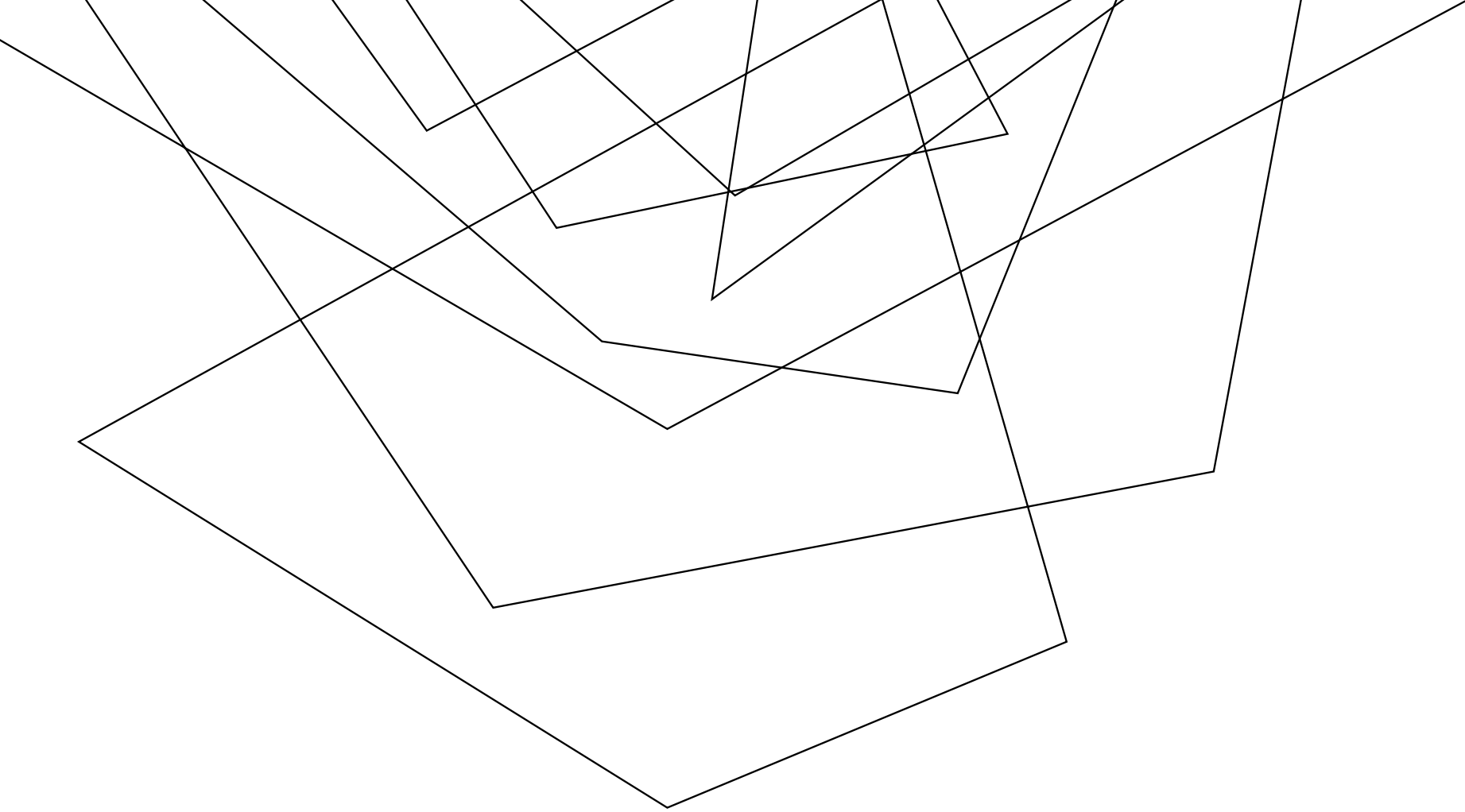
	x	*y	*z
B0			
B0→B1			
B0→B2			
B1			
B2			
B1→B3			
B2→B3			
B3			
exit			



ADMINISTRIVIA AND ANNOUNCEMENTS

Test 1 next Friday

- Review Session TBA



DATAFLOW FIXPOINTS

EECS 677: Software Security Evaluation

Drew Davidson

LAST TIME: VALUE SET ANALYSIS

REVIEW: DATAFLOW

CONSERVATIVELY TRACK THE POSSIBLE SET OF VALUES TAKEN

```
1 define void @foo(i2 %arg) {  
2   %xAddr = alloca i2  
3   store i2 %arg, ptr %yAddr  
4   %yAddr = alloca i2  
5   %t = call i1 (...) @rand()  
6   store i2 %t, ptr %yAddr  
7   ret void  
8 }  
9  
10 declare i2 @rand(...)
```

*xAddr = {0,1,2,3}, *yAddr = {0,1,2,3}

This approach is a complete over-approximation

LAST TIME: FLOW SENSITIVITY

REVIEW: DATAFLOW

ACCOUNT FOR PROGRAM FLOW, NOT PATHS: When control flow merges, merge the value sets

	x	xGT2	*aAddr
Entry	{0,1,2,3}		{0,1,2,3}
E→B1	{3}	{1}	{0,1,2,3}
B1	{3}	{1}	{0,1,2,3}
E→B2	{0,1,2}	{0}	{0,1,2,3}
B2	{0,1,2}	{0}	{0,1,2,3}
B1→B3	{3}	{1}	{1}
B2→B3	{0,1,2}	{0}	{0}
B3	{0,1,2,3}	{0,1}	{0,1}
B3→B4	{0,1,2,3}	{1}	{0,1}
B4	{0,1,2,3}	{1}	{0,1}
B3→B5	{0,1,2,3}	{0}	{0,1}
B4→B5	{0,1,2,3}	{1}	{1}
B5	{0,1,2,3}	{0,1}	{1}
exit	{0,1,2,3}	{0,1}	{0,1}

```
define i2 @foo(i2 %x) {
  %aAddr = alloca i2
  %xGT2 = icmp sgt i2 %x, 2
  br i1 %xGT2, label %B1, label %B2
```

```
B1:
  store i2 1, ptr %aAddr
  br label %B3
```

```
B2:
  store i2 0, ptr %aAddr
  br label %B3
```

```
B3:
  br i1 %xGT2, label %B4, label %B5
```

```
B4:
  %aVal = load i2, ptr %aAddr
  %q = sdiv i2 %x, %aVal
  br label %B5
```

```
B5:
  ret void
```

```
1 void foo(int x){
2     int a;
3     if (x > 2){
4         a = 1;
5     }
6     else
7         a = 0;
8     if (x > 2)
9         x / a;
10 }
```

LOOPS ARE TOUGH TO HANDLE!

REVIEW: DATAFLOW ANALYSIS

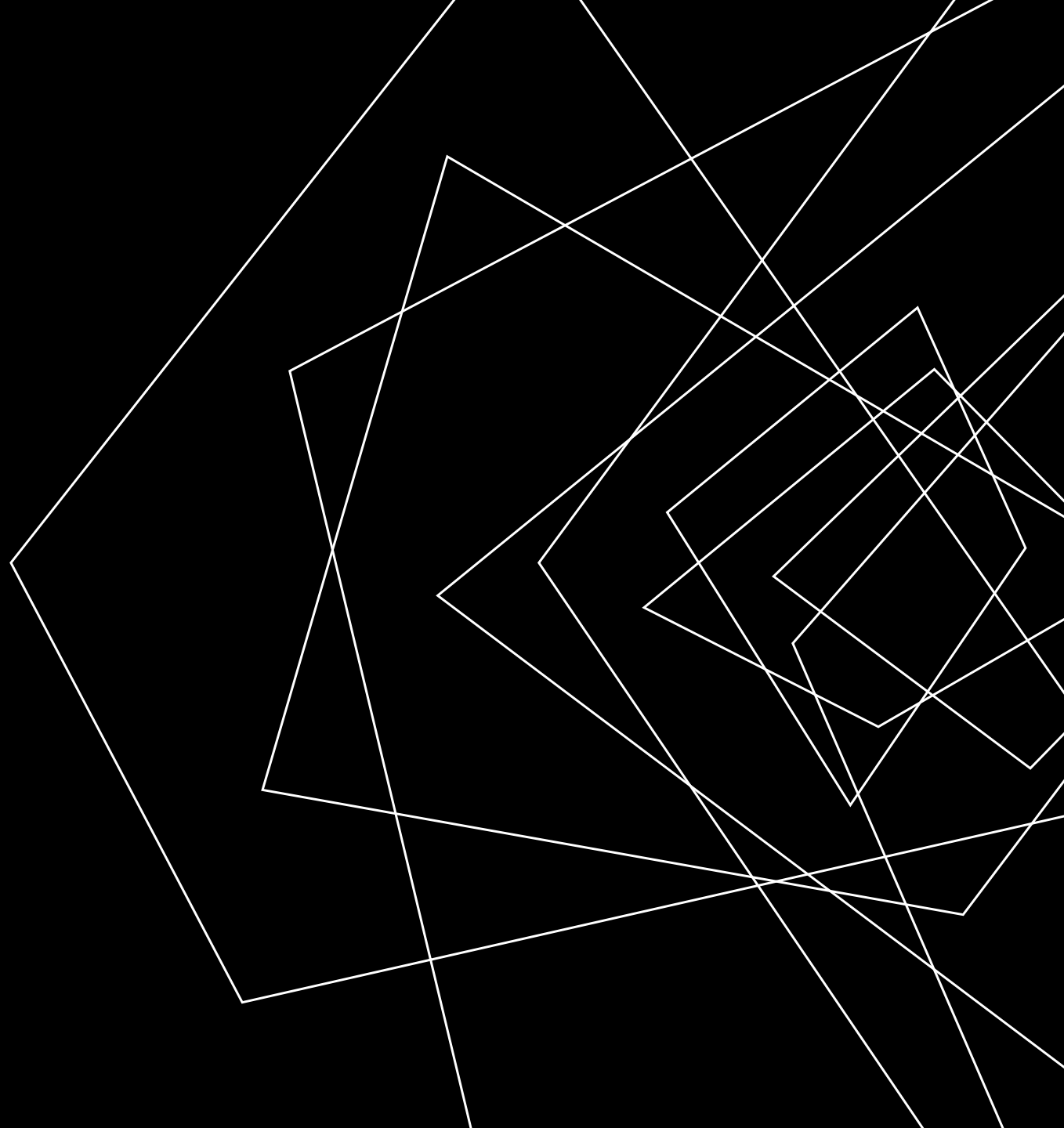
ISSUES WITH LOOPS

- Generate lots of paths
- Cyclic data dependency



LECTURE OUTLINE

- Handling cyclic dependency
- Termination
- Handling large value sets



A WORD OF CAUTION

DATAFLOW ANALYSIS



WE NEED TO BUILD UP A LOT OF INTERLOCKING MACHINERY FOR A “REAL” FLOW-SENSITIVE ANALYSIS

- I'll present a simplified algorithm here with some subtle problems, which we'll fix up next time

CYCLIC ANALYSIS

DATAFLOW ANALYSIS

	*x	*y	t
(entry)	{0,1,2,3}	{0,1,2,3}	
(entry)→BHead	{0}	{2}	
BHead	{0}	{2} {0,2}	
BHead→BBody	{0}	{2} {0,2}	{1}
BHead→BEnd	{0}	{2} {0,2}	{0}
BBody	{0}	{2} {0,2}	{1}
BBody→BHead	??? {} {0}	??? {} {0}	{} {1}
BEnd	{0}	{2} {0,2}	{0}
(exit)			

```
define void @main() {
  %xAddr = alloca i2
  %yAddr = alloca i2
  store i2 0, ptr %xAddr
  store i2 2, ptr %yAddr
  br label %BHead
```

```
BHead:
  %t = call i1 (...) @rand()
  %tNotZero = icmp ne i1 %randRes, 0
  br i1 %tNotZero, label %BBody, label %BEnd
```

```
BBody:
  %yVal = load i2, ptr %yAddr
  %q = sdiv i2 1, %yVal
  store i2 %q, ptr %xAddr
  store i2 0, ptr %yAddr
  br label %BHead
```

```
BEnd:
  ret void
```

```
1. int2 x = 0;
2. int2 y = 2;
3. int1 t;
4. while (t=rand()) {
5.     x = 1 / y;
6.     y = 0;
7. }
8. return;
```

CYCLIC ANALYSIS: INITIALIZATION

DATAFLOW ANALYSIS

START EVERY VALUE-SET WITH THE “EMPTY” VALUE

- Value will eventually be updated

IS EXPLORING EVERY EDGE ENOUGH?

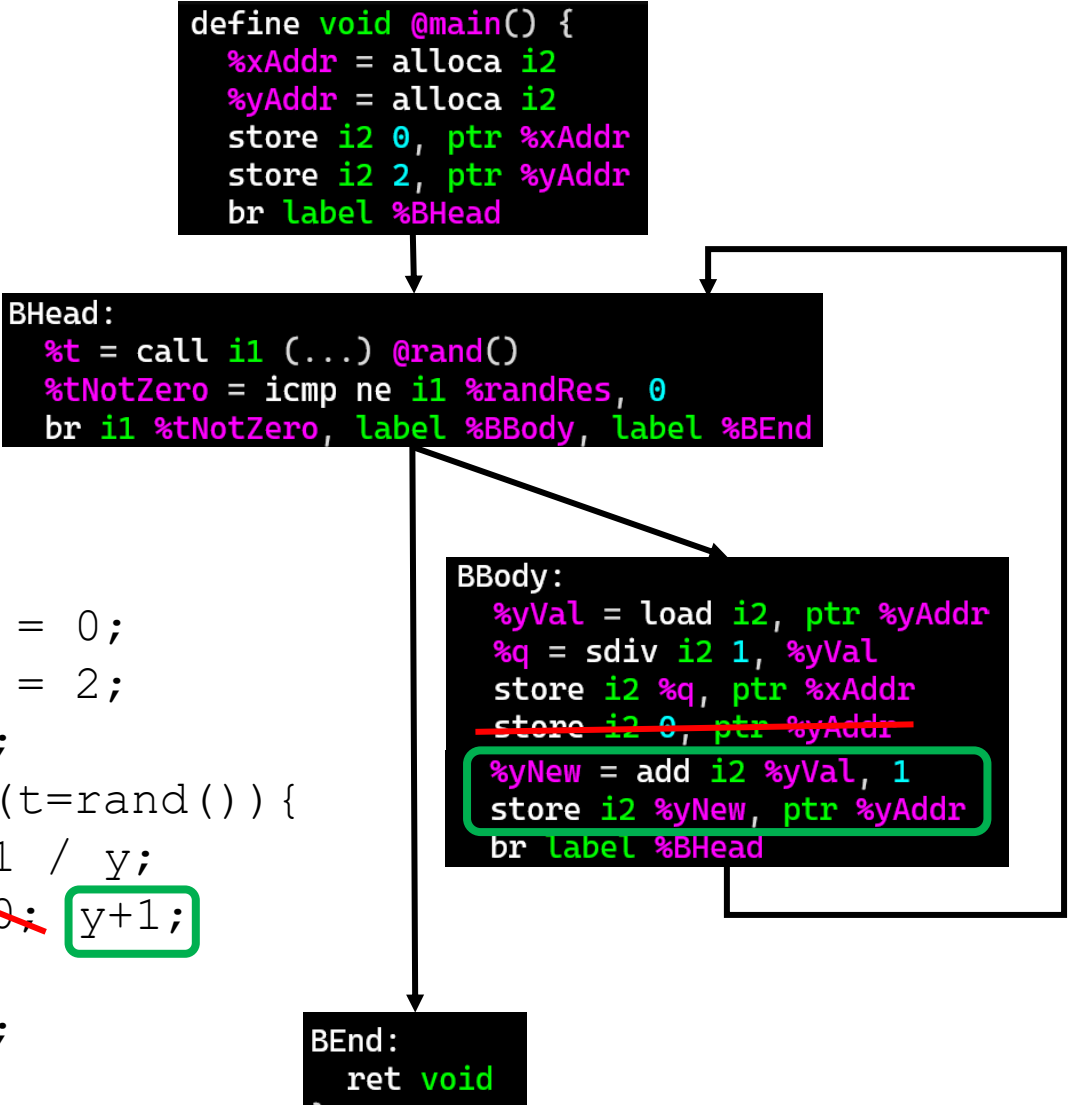
- No!

CYCLIC ANALYSIS

DATAFLOW ANALYSIS

	*x	*y	t
(entry)	{0,1,2,3}	{0,1,2,3}	
(entry)→BHead	{0}	{2}	
BHead	{0}	{2} {2,3}{2,3,0}	
BHead→BBody	{0}	{2} {2,3}{2,3,0}	{1}
BHead→BEnd	{0}	{2} {2,3}	{0}
BBody	{0}	{2} {2,3} {2,3,0}	{1}
BBody→BHead	??? {} {0}	??? {} {3}{3,0}	{} {1}
BEnd	{0}	{2} {2,3}	{0}
(exit)			

```
1. int2 x = 0;
2. int2 y = 2;
3. int1 t;
4. while (t=rand()) {
5.     x = 1 / y;
6.     y = 0; y+1;
7. }
8. return;
```



CYCLIC ANALYSIS

DATAFLOW ANALYSIS

	*x	*y	
(entry)	{0,1,2,3}	{0,1,2,	
(entry)→BHead	{0}	{2}	
BHead	{0}	{2} {2,3}	
BHead→BBody	{0}	{2} {2,3}	
BHead→BEnd	{0}	{2} {2,3}	
BBody	{0}	{2} {2,3}	
BBody→BHead	??? {} {0}	??? {} {3}	
BEnd	{0}	{0} {2,3}	
(exit)			



```
x = 0;  
y = 2;  
t;  
(t=rand()) {  
  1 / y;  
  0: y+1;  
}
```

```
define void @main() {  
  %xAddr = alloca i2  
  %yAddr = alloca i2  
  store i2 0, ptr %xAddr  
  store i2 2, ptr %yAddr  
  br label %BHead
```

```
BHead:  
  %t = call i1 (...) @rand()  
  %tNotZero = icmp ne i1 %randRes, 0  
  br i1 %tNotZero, label %BBody, label %BEnd
```

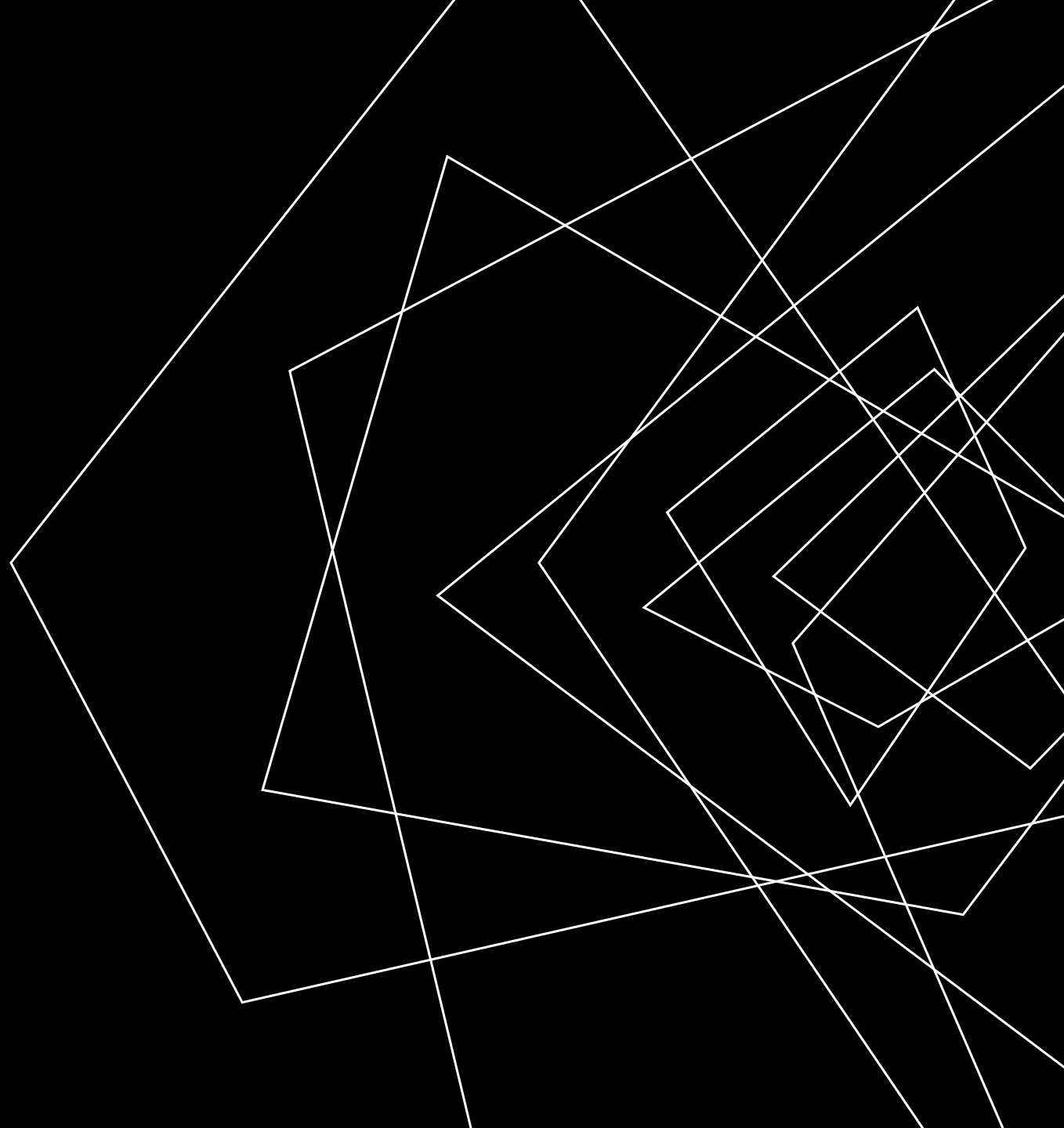
```
BBody:  
  %yVal = load i2, ptr %yAddr  
  %q = sdiv i2 1, %yVal  
  store i2 %q, ptr %xAddr  
  store i2 0, ptr %yAddr  
  %yNew = add i2 %yVal, 1  
  store i2 %yNew, ptr %yAddr  
  br label %BHead
```

```
BEnd:  
  ret void
```

8. return;

LECTURE OUTLINE

- Handling cyclic dependency
- Termination
- Handling large value sets



WHEN TO STOP?

DATAFLOW ANALYSIS

	*x	*y	t
(entry)	{0,1,2,3}	{0,1,2,3}	
(entry)→BHead	{0}	{2}	
BHead	{0}	{2}	
BHead→BBody	{0}	{2}	{1}
BHead→BEnd	{0}	{2}	{0}
BBody	{0}	{2}	{1}
BBody→BHead	??? {} {0}	??? {} {3}	{} {1}
BEnd	{0}	{2}	{0}
(exit)			

```
define void @main() {
  %xAddr = alloca i2
  %yAddr = alloca i2
  store i2 0, ptr %xAddr
  store i2 2, ptr %yAddr
  br label %BHead
```

```
BHead:
  %t = call i1 (...) @rand()
  %tNotZero = icmp ne i1 %randRes, 0
  br i1 %tNotZero, label %BBody, label %BEnd
```

```
BBody:
  %yVal = load i2, ptr %yAddr
  %q = sdiv i2 1, %yVal
  store i2 %q, ptr %xAddr
  %yNew = add i2 %yVal, 1
  store i2 %yNew, ptr %yAddr
  br label %BHead
```

```
BEnd:
  ret void
```

```
1. int2 x = 0;
2. int2 y = 2;
3. int1 t;
4. while (t=rand()) {
5.   x = 1 / y;
6.   y = y+1;
7. }
8. return;
```

WHEN TO STOP?

DATAFLOW ANALYSIS

	*x	*y	t
(entry)	{0,1,2,3}	{0,1,2,3}	
(entry)→BHead	{0}	{2}	
BHead	{0}	{2} {2,3} {2,3,0} {2,3,0,1}	{1}
BHead→BBody	{0}	{2} {2,3} {2,3,0} {2,3,0,1}	{1}
BHead→BEnd	{0}	{2} {2,3} {2,3,0} {2,3,0,1}	{0}
BBody	{0}	{2} {2,3} {2,3,0} {2,3,0,1}	{1}
BBody→BHead	??? {} {0}	??? {} {3} {3,0} {3,0,1}{3,0,1,2}	{} {1}
BEnd	{0}	{2} {2,3} {2,3,0} {2,3,0,1}	{0}
(exit)			

```
define void @main() {  
  %xAddr = alloca i2  
  %yAddr = alloca i2  
  store i2 0, ptr %xAddr  
  store i2 2, ptr %yAddr  
  br label %BHead
```

```
BHead:  
  %t = call i1 (...) @rand()  
  %tNotZero = icmp ne i1 %randRes, 0  
  br i1 %tNotZero, label %BBody, label %BEnd
```

```
BBody:  
  %yVal = load i2, ptr %yAddr  
  %q = sdiv i2 1, %yVal  
  store i2 %q, ptr %xAddr  
  %yNew = add i2 %yVal, 1  
  store i2 %yNew, ptr %yAddr  
  br label %BHead
```

```
BEnd:  
  ret void
```

- 1. int2 x = 0;
- 2. int2 y = 2;
- 3. int1 t;
- 4. while (t=rand()) {
- 5. ~~x = 1 / y;~~
- 6. y = y+1;
- 7. }
- 8. return;

ANALYSIS PROGRESS

STATIC ANALYSIS: CONTROL FLOW GRAPHS

ANALYSIS ENDS WHEN THE FACT SETS REACH
SATURATION

- No additional elements will ever be added



*When your fact sets couldn't
possibly hold any more data*

FIXED-POINTS

STATIC ANALYSIS: CONTROL FLOW GRAPHS

A FIXED-POINT (AKA FIXPOINT, FIXED POINT)

- A value that does not change under a given transformation

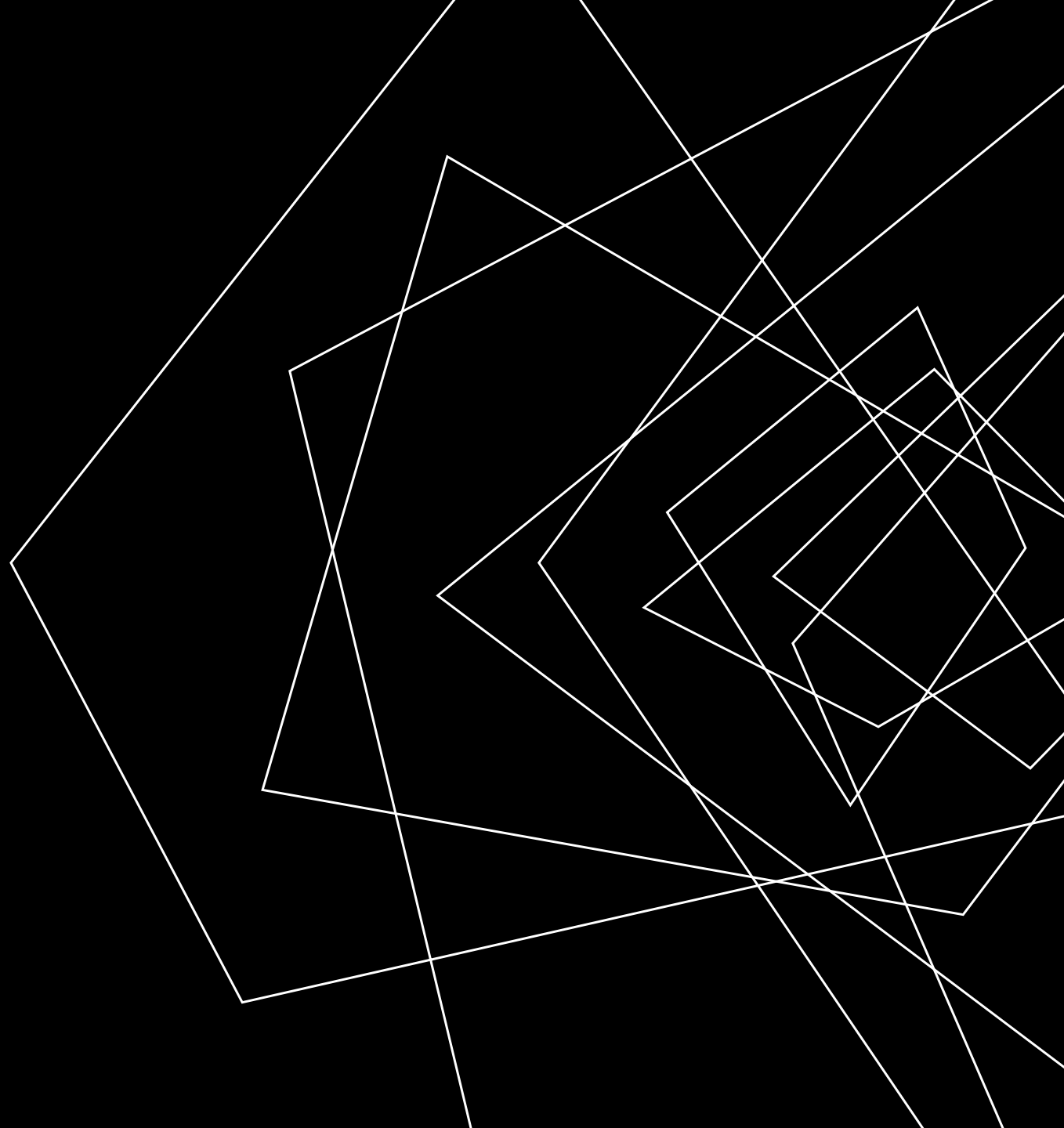
OUR VALUE-SET ANALYSIS WILL HAVE FACTS
THAT REACH A FIXED-POINT

Why?

- Finite set of configurations over INT32s
- Data transforms only add data to fact sets

LECTURE OUTLINE

- Breaking cyclic dependency
- Termination
- Handling large value sets

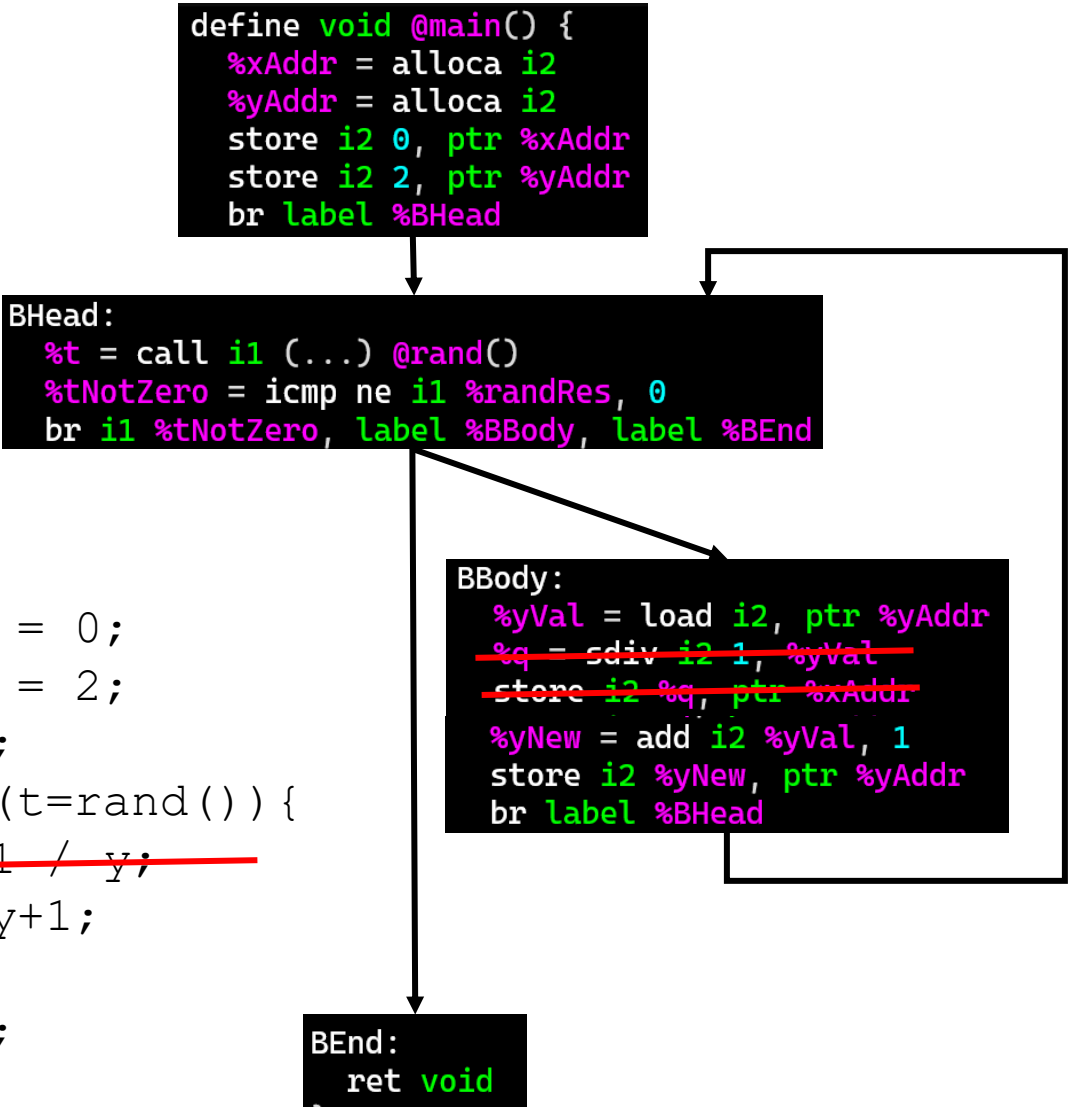


WHEN TO STOP?

DATAFLOW ANALYSIS

	*x	*y	t
(entry)	{0,1,2,3}	{0,1,2,3}	
(entry)→BHead	{0}	{2}	
BHead	{0}	{2} {2,3}{2,3,0}	
BHead→BBody	{0}	{2} {2,3}{2,3,0}	{1}
BHead→BEnd	{0}	{2} {2,3}	{0}
BBody	{0}	{2} {2,3} {2,3,0}	{1}
BBody→BHead	??? {} {0}	??? {} {3}{3,0}	{} {1}
BEnd	{0}	{0} {2,3}	{0}
(exit)			

```
1. int2 x = 0;
2. int2 y = 2;
3. int1 t;
4. while (t=rand()) {
5.   x = 1 / y;
6.   y = y+1;
7. }
8. return;
```



DOES OUR ANALYSIS TERMINATE?

ABSTRACT INTERPRETATION

WE'VE SPENT SOME TIME ON SOME UNCOMFORTABLE TRUTHS:

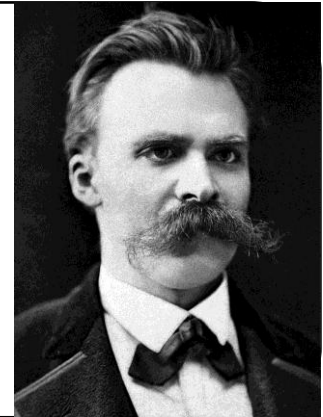
- Programs are often full of subtle bugs / vulnerabilities
- It is effectively impossible to tell if an arbitrary program terminates

BAD NEWS: OUR ANALYSIS ENGINE IN A PROGRAM

- What assurance do we have that our algorithm terminates as it analyzes an unknown / untrusted program?

“Whoever fights monsters should see to it that in the process he does not become a monster. And when you look long into an abyss, the abyss also looks into you.”

- Friedrich Nietzsche



GUARANTEEING HALTING

FIXPOINTS

TERMINATE WHEN WE ALL VALUE SETS SATURATE

GUARANTEE SATURATION

- Ensure the abstract values never shrink
- Ensure the set of abstract values is finite



SUMMARY

ABSTRACT INTERPRETATION

TERMINATE WHEN WE ALL VALUE SETS SATURATE

GUARANTEE SATURATION

- Ensure the abstract values never shrink
- Ensure the set of abstract values is finite

NEXT TIME

ABSTRACT INTERPRETATION

TERMINATE WHEN WE ALL VALUE SETS SATURATE

GUARANTEE SATURATION

- Ensure the abstract values never shrink
- Ensure the set of abstract values is finite

DEALING WITH REALITY

- Keeping abstract value domains manageable
- Getting to saturation faster

NEXT TIME

WRAP UP

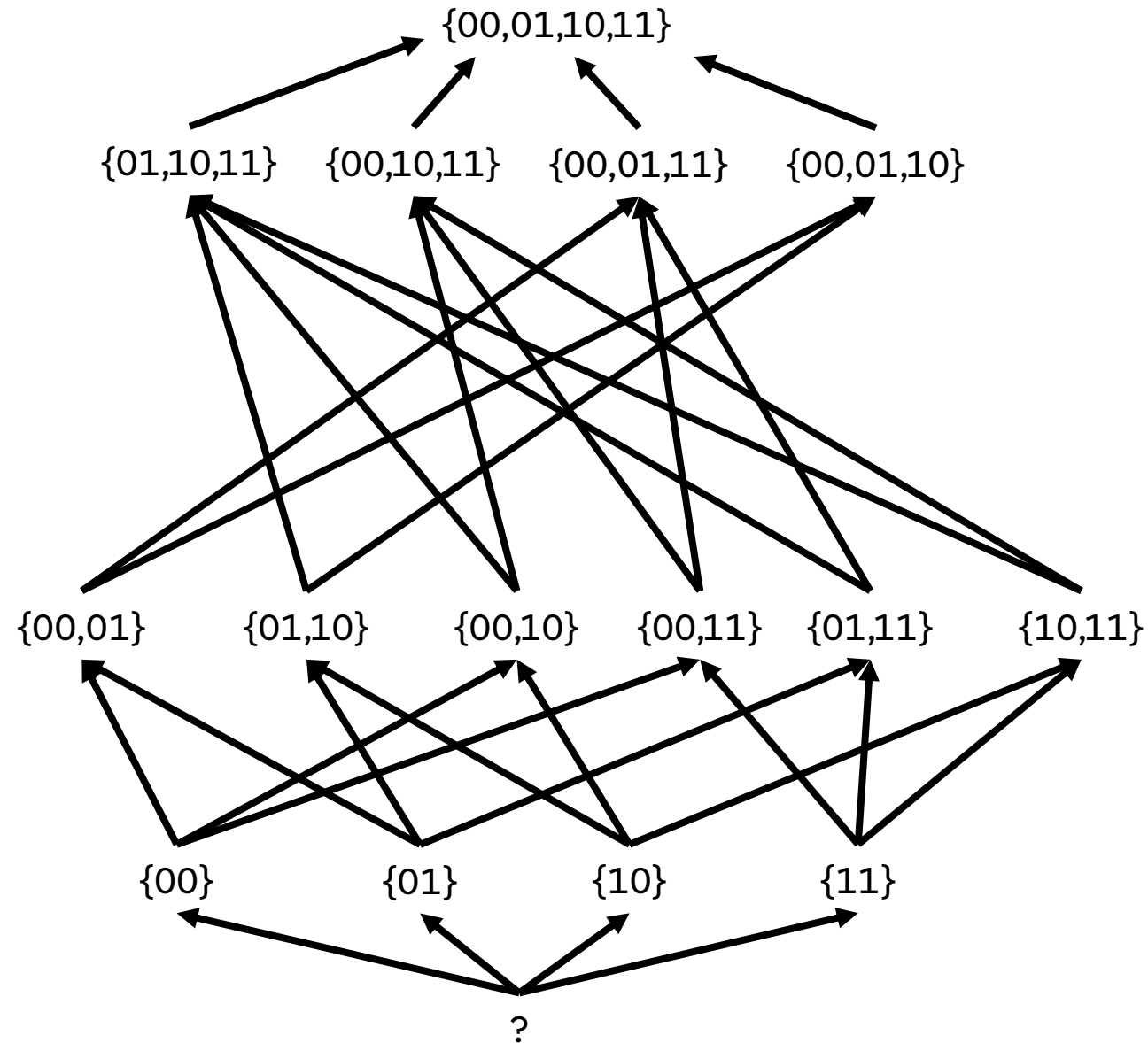
DEALING WITH REALITY

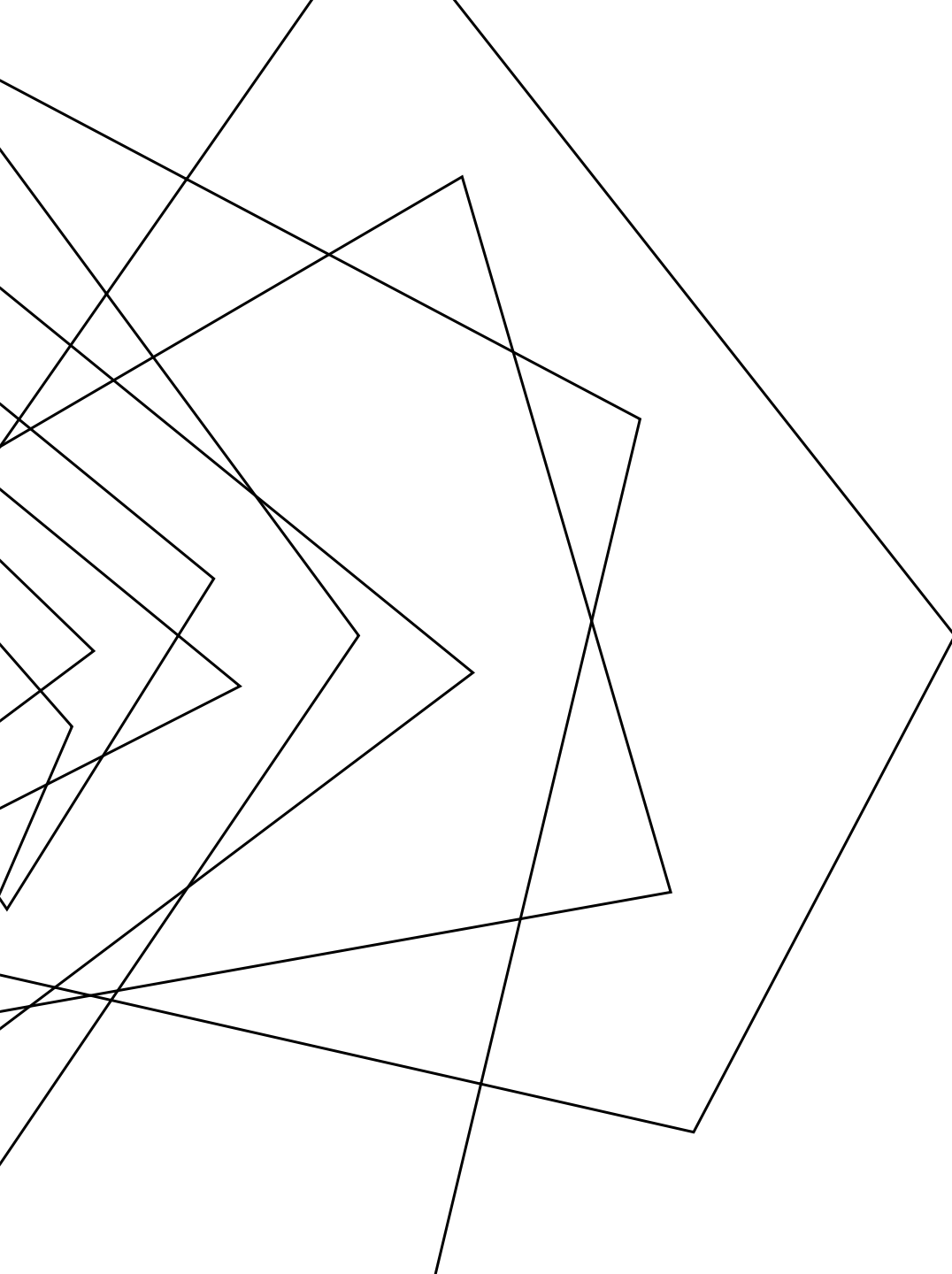
- Getting to saturation faster
- Ensure the set of abstract values is finite

FORMALIZING TERMINATION

DATAFLOW FRAMEWORKS

Value-Set “Rank”
(2-bit computer)





LECTURE END!

*DESCRIBED SOME OF THE ISSUES AND FIXES
FOR DATAFLOW IN THE PRESENCE OF LOOPS*