### **EXERCISE #23**

#### REFERENCE MONITORS REVIEW

### Write your name and answer the following on a piece of paper

Give an example of a safety property that a reference monitor might enforce. How would an inline reference monitor work to enforce that safety property?

### **EXERCISE #23 SOLUTION**

REFERENCE MONITORS REVIEW



## ADMINISTRIVIA AND ANNOUNCEMENTS

### Second reading assigned

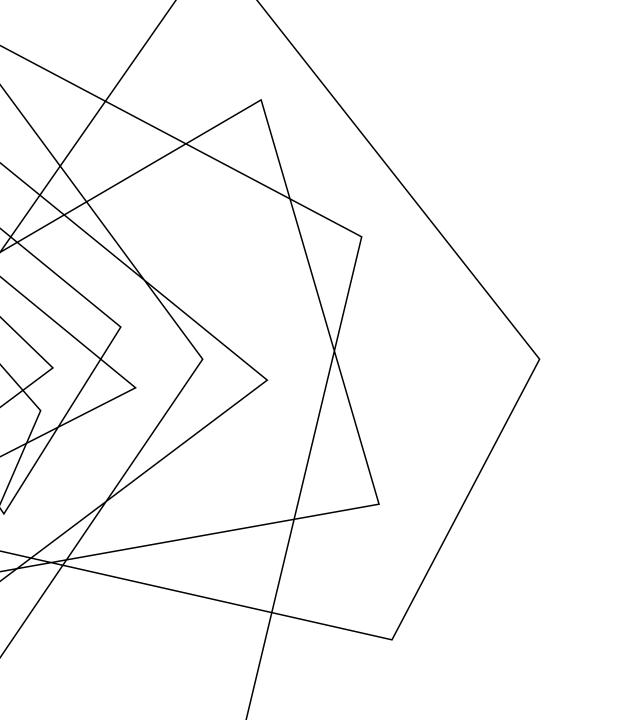
- The original paper on CFI

### Basically halfway through the semester

- Time to check in on how things are going



**Drew Davidson** 



### **TOPIC CONTEXT**

CONTEMPLATED A FORM OF ATTACK, LEFT WITH A HINT OF DEFENSES

### LAST TIME: REFERENCE MONITORS

**REVIEW: LAST LECTURE** 

### ENSURE ADHERENCE TO A SAFETY POLICY

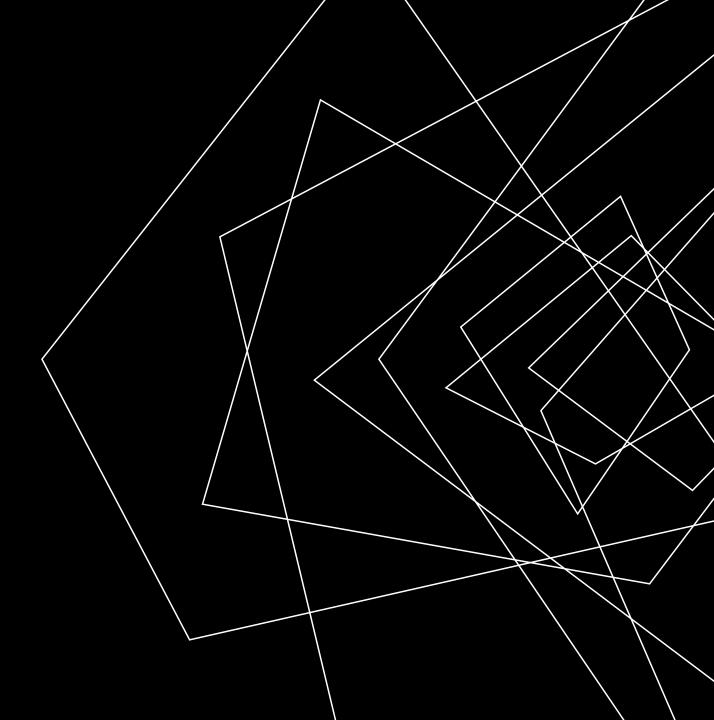
Halt the program is an action would violate the policy



Keep the program "on the rails"

# **LECTURE OUTLINE**

- Motivation
- Implementation considerations
- Practical manifestations



### WE KNOW THE PROBLEM

MOTIVATION

### JUMPING WHERE YOU SHOULDN'T

- This certainly includes ROP
- Might also involve other attacks

posses 1234 at succes

```
#include <stdio.h>
#include <string.h>
struct auth {
       char pass[4];
       void (*func)(struct auth*);
void success() { printf("Success!\n"); }
void failure() { printf("Failure\n"); }
void check(struct auth *a) {
       if (strcmp(a->pass, "pass") == 0)
                a->func = &success;
        else
                a->func = &failure;
int main(int argc, char **argv) {
        struct auth a;
        printf("Enter your password:\n");
       scanf("%s", &a.pass);
       a.func(&a);
```

### WE KNOW THE PROBLEM

#### MOTIVATION

#### JUMPING WHERE YOU SHOULDN'T

- This certainly includes ROP
- Might also involve other attacks

### LOOK, NO RET OVERWRITE!

```
#include <stdio.h>
#include <string.h>
struct auth {
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int main(int argc, char **argv) {
       struct auth a;
        printf("Enter your password:\n");
       scanf("%s", &a.pass);
       a.func(&a);
```

# WE KNOW THE PROBLEM MOTIVATION

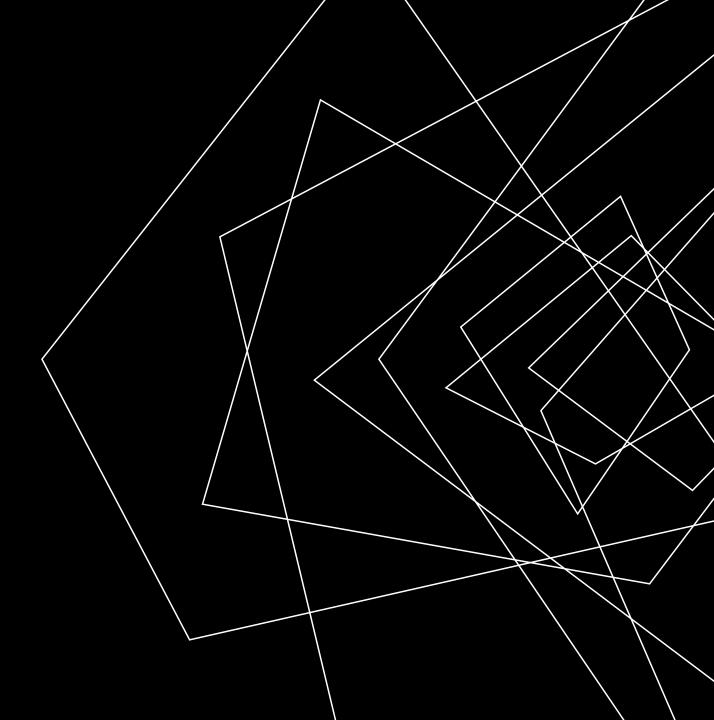
### JUMPING WHERE YOU SHOULDN'T

- This certainly includes ROP
- Might also involve other attacks

LOOK, NO RET OVERWRITE!

# **LECTURE OUTLINE**

- Motivation
- Implementation considerations
- Practical manifestations



## HOW TO IMPLEMENT?

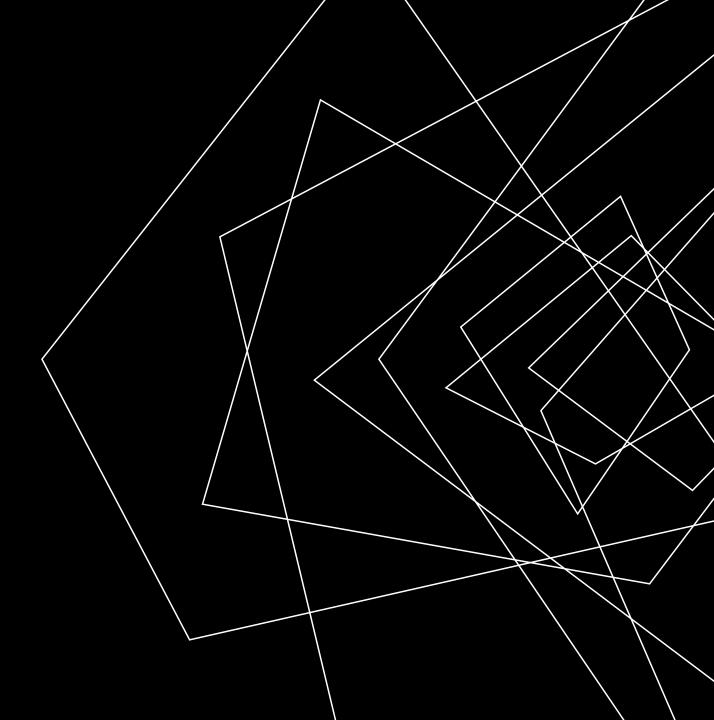
IMPLEMENTATION CONSIDERATIONS

### Naïve Approach:

Encode the entire ICFG into the program text

# **LECTURE OUTLINE**

- Motivation
- Implementation considerations
- Practical manifestations



# INTEL CET PRACTICAL MANIFESTATIONS

### CONTROL-FLOW ENHANCEMENT TECHNOLOGY

Requires recompilation of software to support

Requires hardware support (!)

### SCOPE

1) Prevent ret overwriting with a shadow stack

### INTEL CET

PRACTICAL MANIFESTATIONS

is (all

### CONTROL-FLOW ENHANCEMENT TECHNOLOGY

Requires recompilation of software to support

Requires hardware support (!)

#### SCOPE

- 1) (SHSTK) Shadow Stack: Prevent ret overwriting with a shadow stack
- 2) (IBT) Indirect Branch Tracking: Prevent indirect jumps into gadgets



tony

tony

tony

tony

# INTEL CET - USAGE PRACTICAL MANIFESTATIONS

#### HW SUPPORT

Intel 11<sup>th</sup> Gen or Later / AMD Ryzen 5000+

OS SUPPORT

Windows W10 19H1 (v1903)

Linux: kernel 6.6

COMPILER FLAGS

gcc/llvm: -fcf-protection=full

Visual Studio: /CETCOMPAT

On Linux, possible to check if the program has CET:

readelf -n <binary>

Should include the note

Displaying notes found in: .note.gnu.property

Owner Data size Description

GNU 0x00000020 NT\_GNU\_PROPERTY\_TYPE\_0

Properties: x86 feature: IBT, SHSTK

x86 ISA needed: x86-64-baseline

# INTEL CET PRACTICAL MANIFESTATIONS

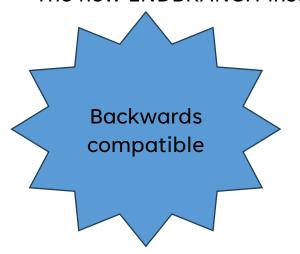
#### **CET HARDWARE CHANGES**

Altered semantics of the CALL and JMP

Moves a processor state machine into the WAIT\_FOR\_ENDBRANCH state
In WAIT\_FOR\_ENDBRANCH, next instruction must be the ENDBRANCH instruction

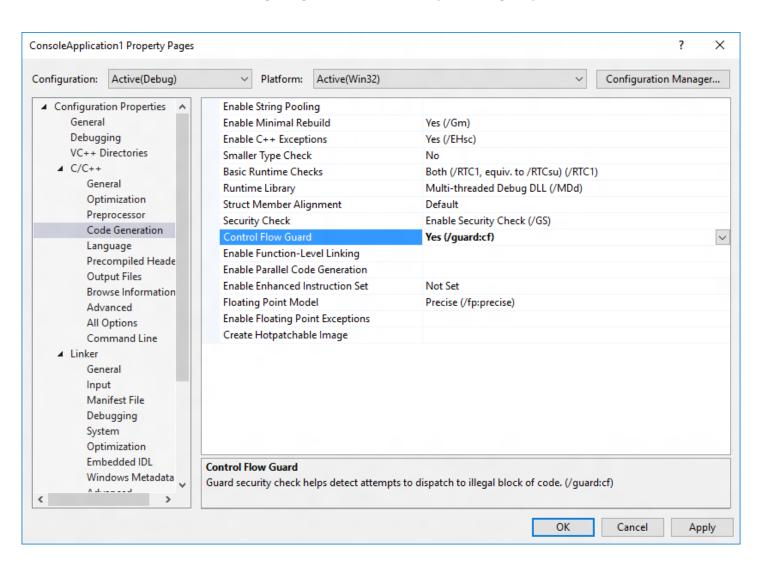
Added a new instruction at control-transfer targets

The new ENDBRANCH instruction



### MICROSOFT CONTROL FLOW GUARD

#### PRACTICAL MANIFESTATIONS



### HISTORICAL DETOUR

PRACTICAL MANIFESTATIONS: MS CONTROL-FLOW GUARD



# HISTORICAL DETOUR PRACTICAL MANIFESTATIONS: MS CONTROL-FLOW GUARD



### RECALL FROM LAST TIME...

ROP attacks considered harmful

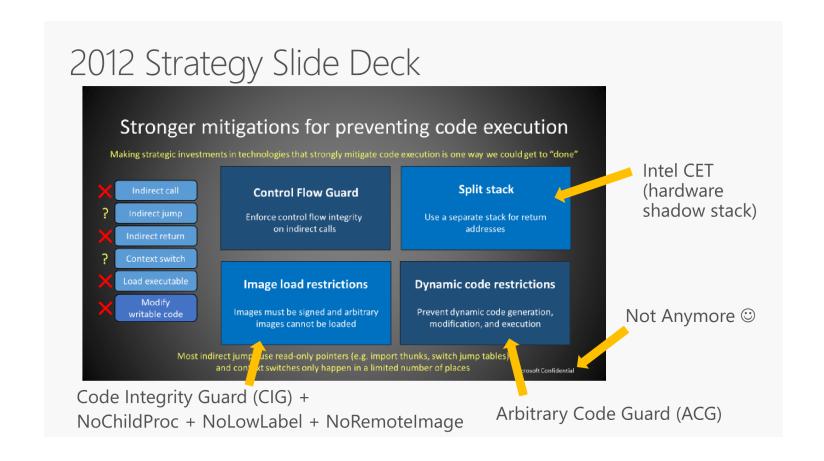
#### HOW INDUSTRY RESPONDED

MS CFG as a case study in a lot of interesting aspects of software security

### HISTORICAL DETOUR



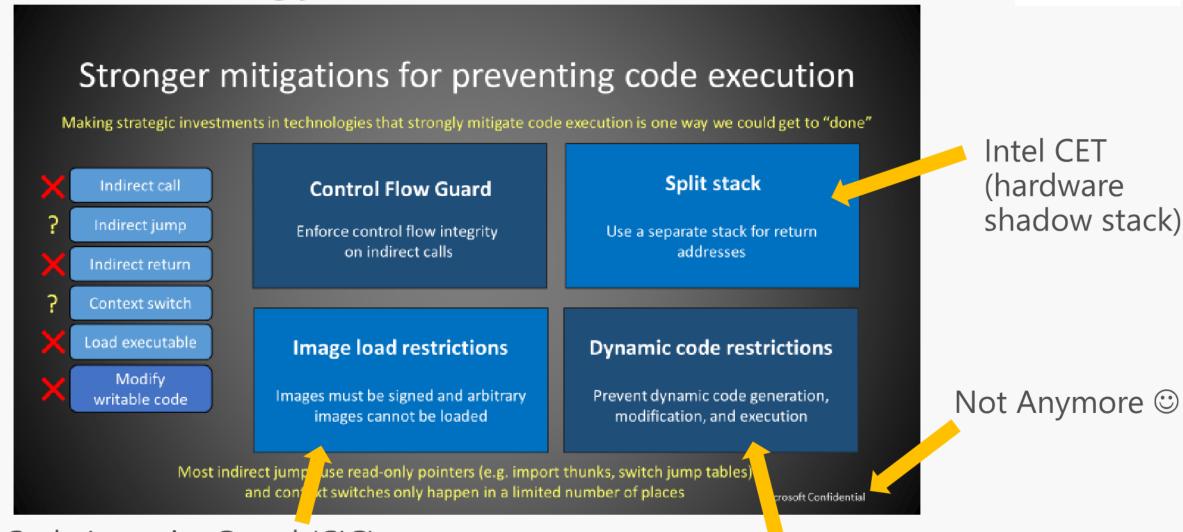




**Source:** https://github.com/Microsoft/MSRC-Security-Research/blob/master/presentations/2018\_02\_OffensiveCon/The%20Evolution%20of%20CFI%20Attacks%20and%20Defenses.pdf

# 2012 Strategy Slide Deck





Code Integrity Guard (CIG) + NoChildProc + NoLowLabel + NoRemoteImage

Arbitrary Code Guard (ACG)

# HISTORICAL DETOUR PRACTICAL MANIFESTATIONS: MS CONTROL-FLOW GUARD



#### THIS IS AN INTERESTING TALK!

I'd recommend you watch it: <a href="https://www.youtube.com/watch?v=oOqpl-2rMTw">https://www.youtube.com/watch?v=oOqpl-2rMTw</a>

It comes with the historical burden of Control Flow Guard

Widely-publicized issue that allowed it to be avoided

# Theory



Microsoft's overarching goal is to make exploitation financially infeasible or impossible

All RCE memory corruption exploits found in-the-wild hijack control flow

Attackers often follow

"path of least
resistance", breaking
them means
increasing cost of
exploitation



Constraining control flow to "legitimate" paths breaks all of these exploits aswritten

After some formal thought, we believe CFI will robustly mitigate against stronger primitives



Security teams are well positioned to drive these changes

CFG had no formal threat model during very early development. Thought of as a way to kill ROP.

Hindsight is 20/20, but we did have formal thought around future exploit trends. See [1]

# HISTORICAL DETOUR PRACTICAL MANIFESTATIONS: MS CONTROL-FLOW GUARD



### CONTROL FLOW GUARD HAS A HISTORICAL BURDEN

Widely-publicized issue that allowed it to be avoided

We'll get to the actual workaround, but let's talk about its impact

### HISTORICAL DETOUR

PRACTICAL MANIFESTATIONS: MS CONTROL-FLOW GUARD



# CONTROL FLOW GUARD PRACTICAL MANIFESTATIONS

#### DETAILS

Precision: call needs to be a valid function entry point

Enforcement: OS verifies indirect control transfer

destinations via a table in protected memory

#### **PROTECTIONS**

Protected destinations page in read-only memory
Read-only memory bit can be turned off by attacker

# CLANG'S CFI PRACTICAL MANIFESTATIONS

### **DETAILS**

Precision: call needs to match type signature

Enforcement: compiler-inserted checks

# WRAP-UP

