

# EXERCISE #23

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## PROGRAM INSTRUMENTATION REVIEW

**Write your name and answer the following on a piece of paper**

*What is the difference between static and dynamic instrumentation? At what time does static instrumentation gather information?*

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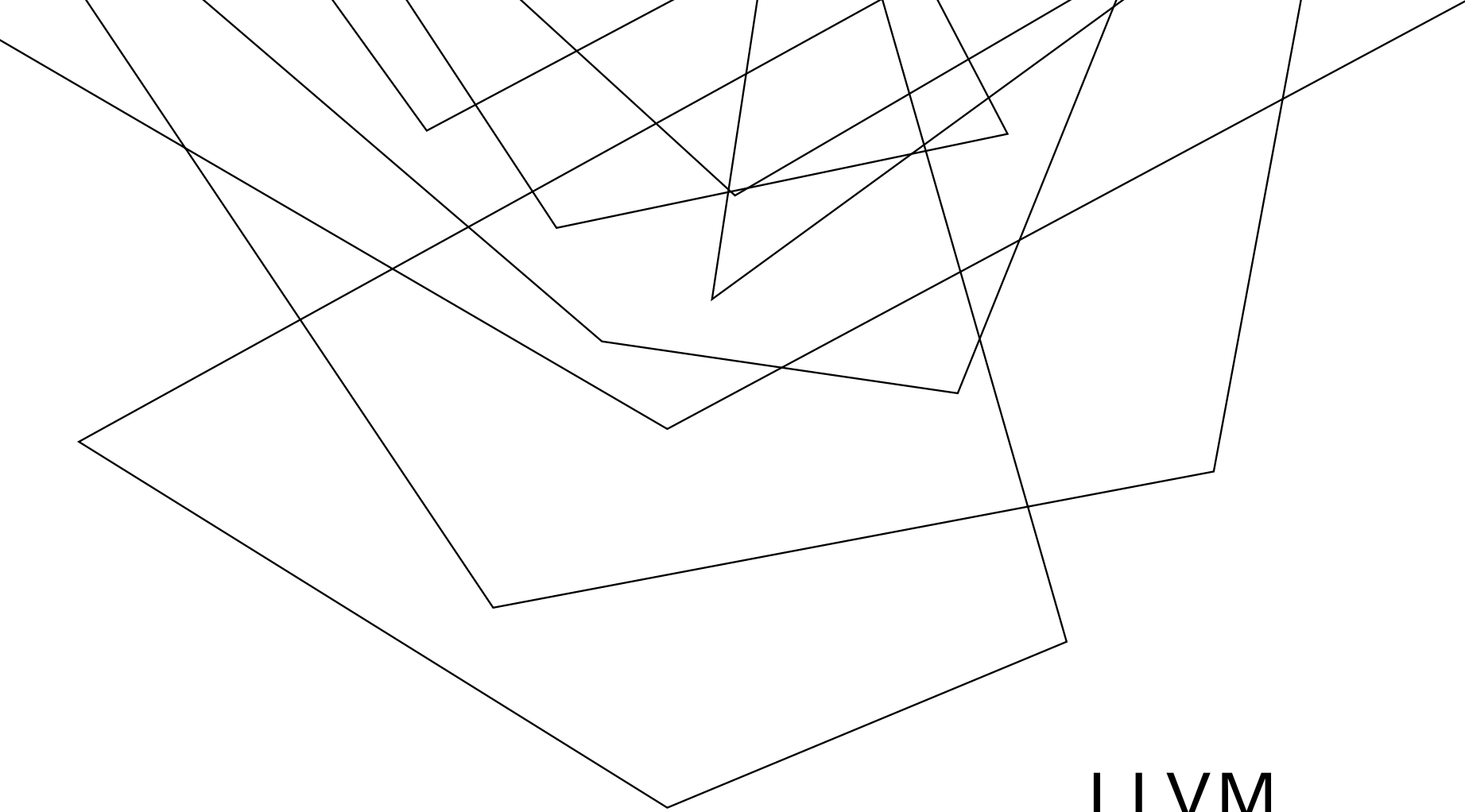
**ADMINISTRIVIA  
AND  
ANNOUNCEMENTS**

Quiz 2 Review Room :

LEEP2 1420, TONIGHT @ 6:30 PM

Thanks for the nom!

R2 & This weeks exercises now on Canvas



# LLVM INSTRUMENTATION

EECS 677: Software Security Evaluation

Drew Davidson

# PREVIOUSLY: STATIC INSTRUMENTATION

REVIEW: LAST LECTURE

**BIG IDEA:** REWRITE THE PROGRAM TO  
TATTLE ON ITSELF

## BENEFITS

Cover for the false-positive problem of purely  
static bug-finding



# PREVIOUSLY: STATIC INSTRUMENTATION

REVIEW: LAST LECTURE

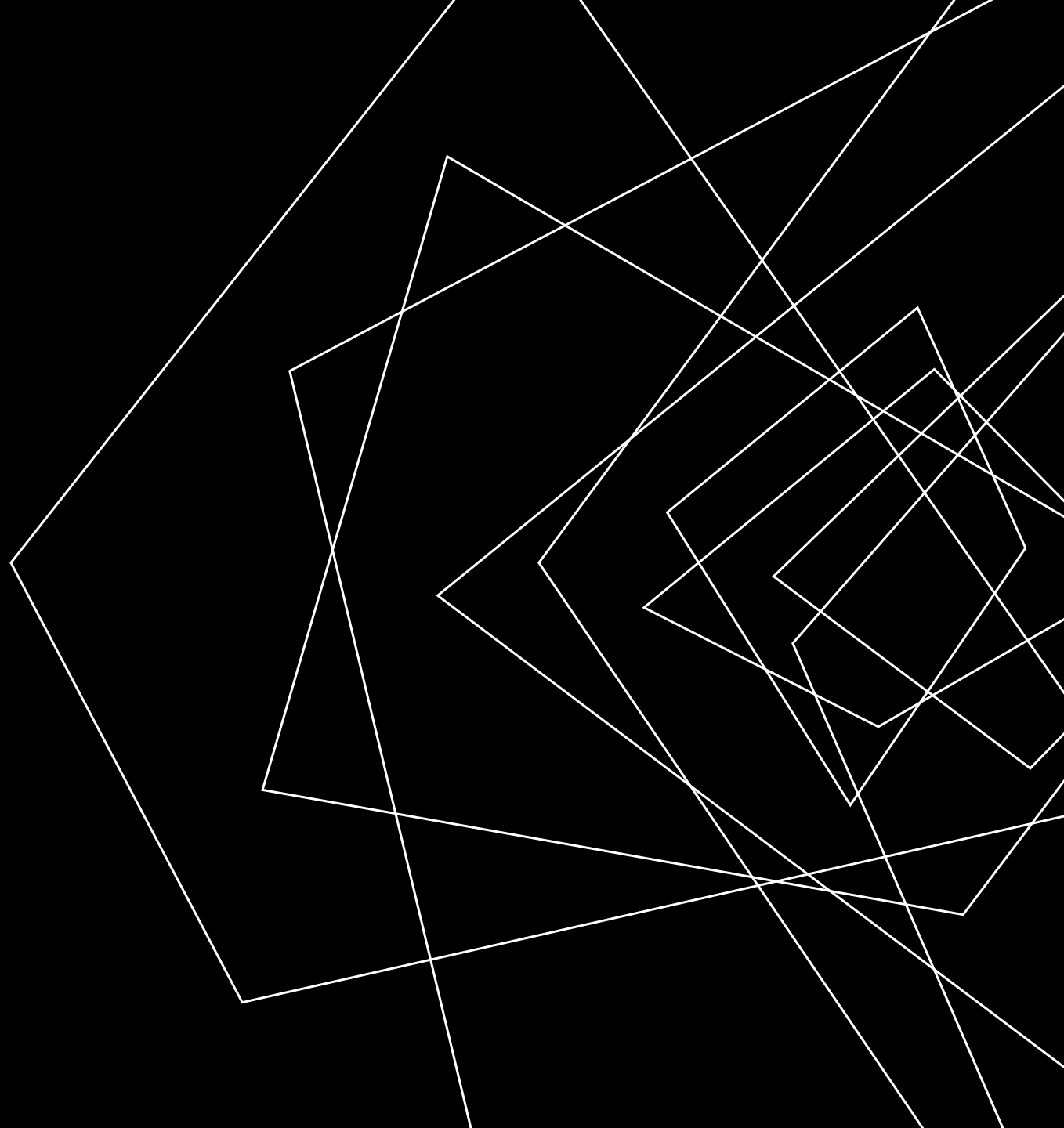
## USES OF STATIC INSTRUMENTATION

Diagnostics: Figure out what the program is doing

**Static refinement:** Determine if a bug is real?

# LECTURE OUTLINE

- Developing LLVM  
Instrumentation
- Example Instrumentation



# CUSTOM INSTRUMENTATION

## PROGRAM INSTRUMENTATION: APPROACH

THE PREVIOUS EXAMPLE TOOK ADVANTAGE OF PRE-EXISTING INSTRUMENTATION

What if we wanted to make our own custom instrumentation?



# CUSTOM INSTRUMENTATION

## PROGRAM INSTRUMENTATION: APPROACH

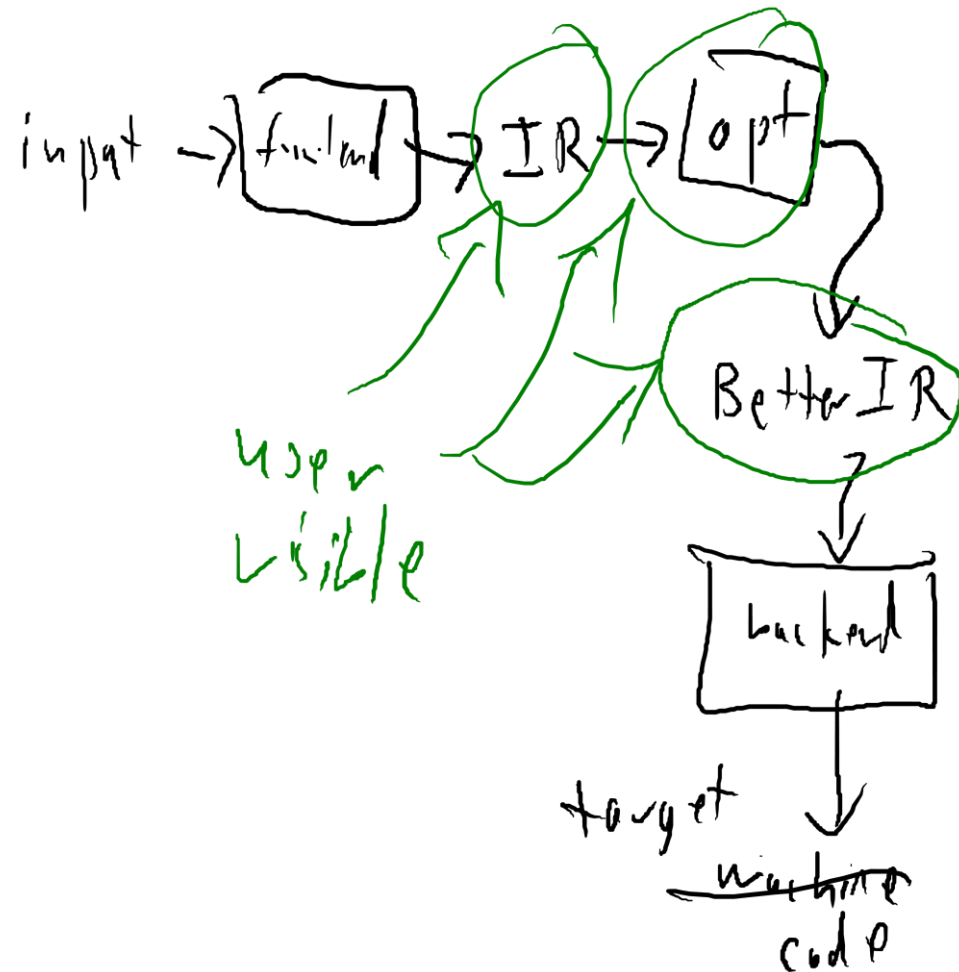
### GETTING STARTED

- 1) Reference the LLVM API
- 2) Build our own (trivial) analysis pass
- 3) Hook into the LLVM opt infrastructure
- 4) Run our analysis pass

### GOING FURTHER

Insert more full-featured functionality

([https://llvm.org/doxygen/classllvm\\_1\\_1IRBuilder.html](https://llvm.org/doxygen/classllvm_1_1IRBuilder.html))



# EXAMPLE: LLVM CUSTOM INSTRUMENTATION

## PROGRAM INSTRUMENTATION: APPROACH

LET'S REMOVE AND ADD SOME INSTRUCTIONS!

Consider a simple "add2" program:

```
#include <stdio.h>
int main(int argc, const char**
argv) {
    int num;
    scanf("%i", &num);
    printf("%i\n", num + 2);
    return 0;
}
```

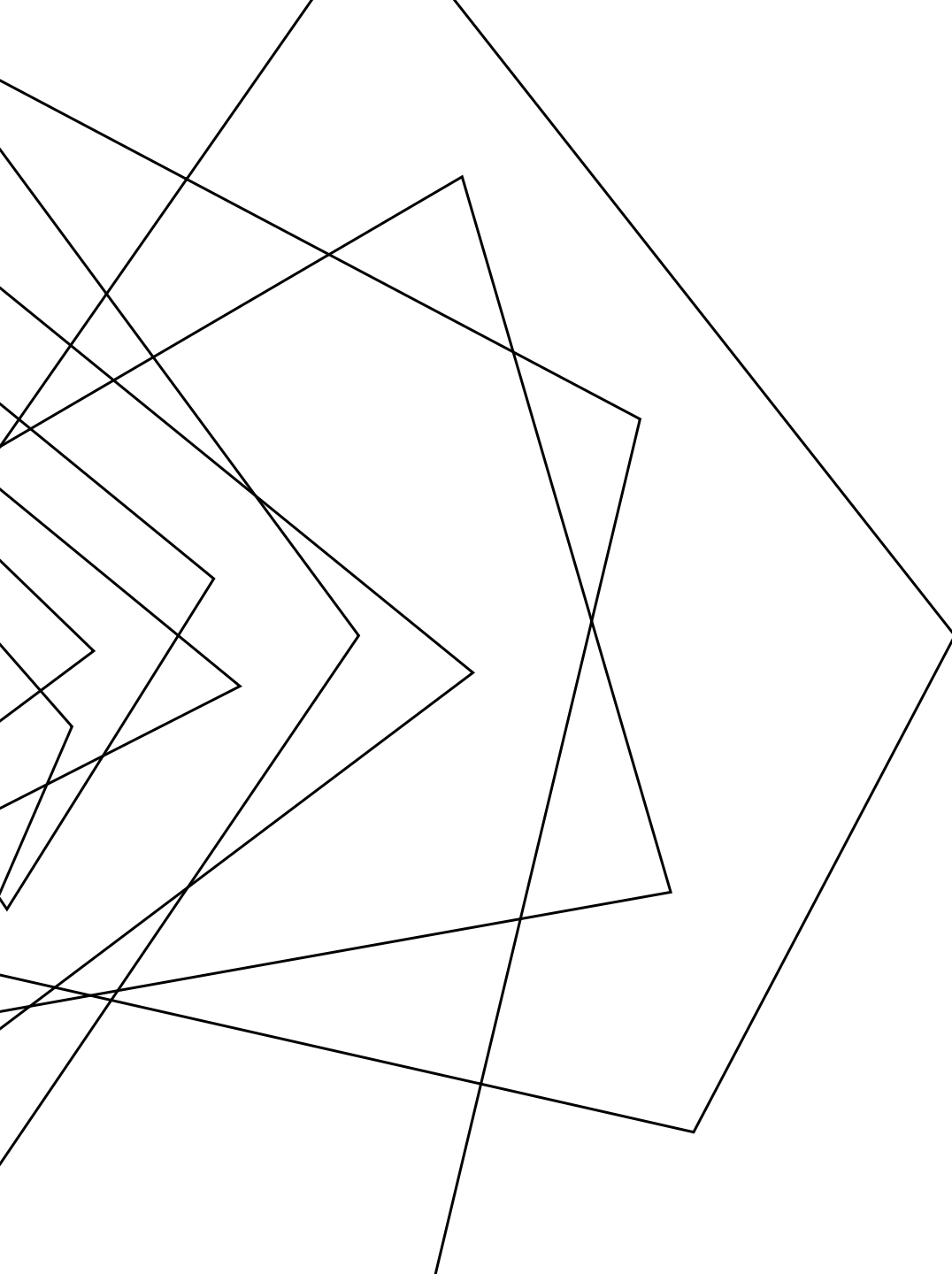


Let's change this  
to a multiply

# EXAMPLE: LLVM CUSTOM INSTRUMENTATION

PROGRAM INSTRUMENTATION: APPROACH

LET'S TAKE IT TO THE TERMINAL!



## **WRAP-UP**

**WE'VE DESCRIBED THE THEORY AND  
PRACTICE OF PROGRAM INSTRUMENTATION**

Next time: Consider how we generate test cases