

EXERCISE #32

BOOLEAN SATISFIABILITY REVIEW

Write your name and answer the following on a piece of paper

Apply DPLL to determine if there is a satisfying assignment to the following Boolean formula

$$(a \vee b) \wedge (a \vee c) \wedge (\neg b \vee \neg c) \wedge (\neg d \vee \neg c) \wedge (\neg d \vee \neg b) \wedge (c)$$

EXERCISE #32 SOLUTION

BOOLEAN SATISFIABILITY REVIEW

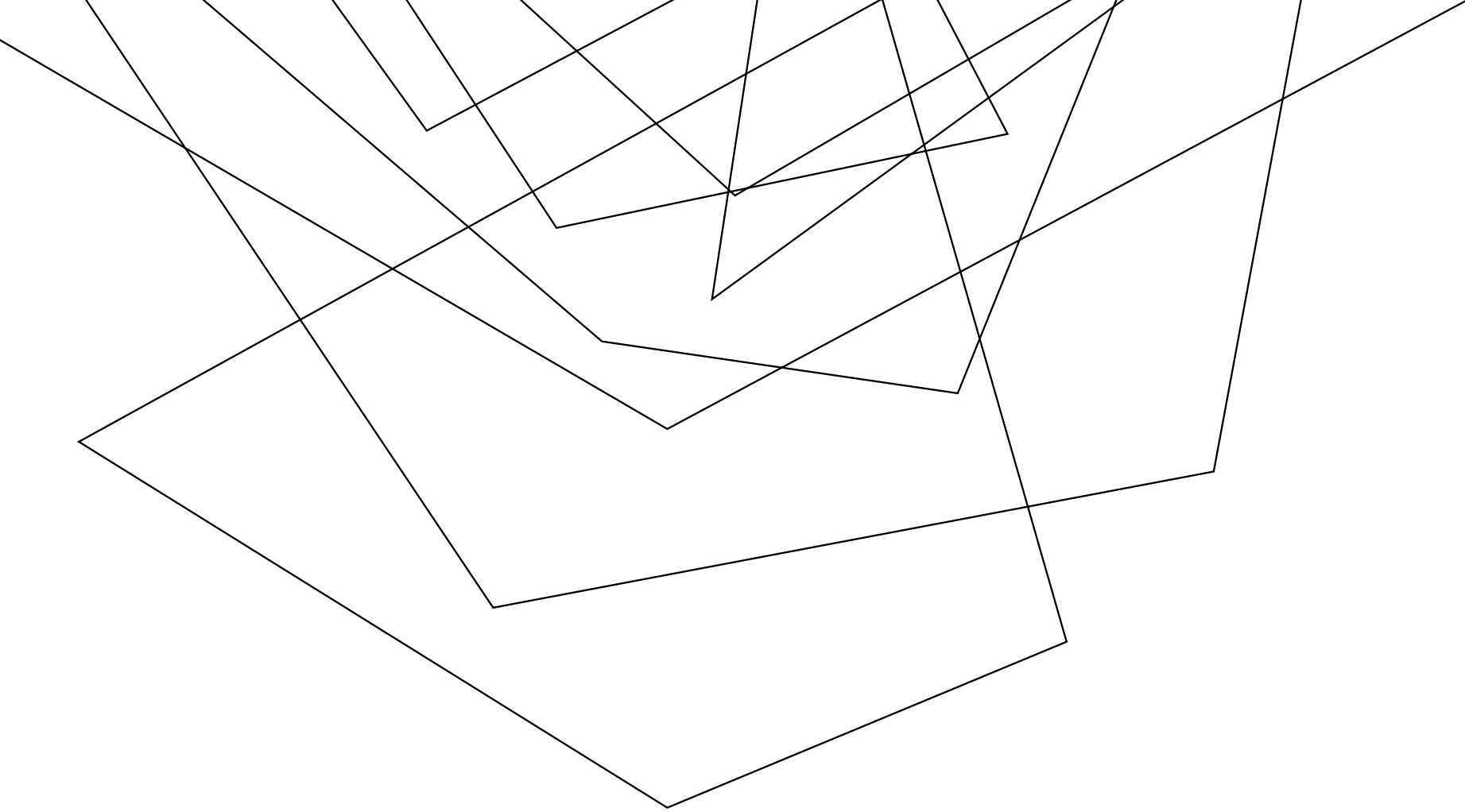
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**ADMINISTRIVIA
AND
ANNOUNCEMENTS**



SMT SOLVING

EECS 677: Software Security Evaluation

Drew Davidson

PREVIOUSLY : SATISFIABILITY

OUTLINE / OVERVIEW

THE MAGIC THAT MADE SYMBOLIC
EXECUTION WORK WAS THE SOLVER

A COMPUTATIONALLY HARD PROBLEM

Famously NP-complete (the progenitor of that
complexity class!)

Obvious exponential loose upper bound (brute
force)



THIS LECTURE

SMT SOLVING

SATISFIABILITY BEYOND SIMPLE BOOLEAN EXPRESSIONS

Gets us (closer) to the real programs that we want to analyze

KEY PRINCIPLES

Formulating constraints modularize a concern to a theory

Considering individual theory solvers



THEORY SOLVERS

SMT SOLVING

SOME EXAMPLE THEORIES

Theory of linear integer arithmetic

Theory of bitvectors

Theory of arrays

Theory of strings

Theory of equality on uninterpreted (mathematical)
functions

Often possible (+ convenient / necessary)
to abstract away the actual behavior of
a function



THEORY SIGNATURES

SMT SOLVING

The set of (non-logical) symbols and their meanings defined by that theory

Example: Theory of linear integer arithmetic:
(integer constants, literals, +, -, ×, ÷, ≤, ≥, <, >, =)



HOW TO (NOT) USE THEORIES

SMT SOLVING

SHORTCUTS: THE NAME OF THE GAME

We'd really like to **not** invoke the theory solvers as much as possible, and we really want theories to **not** intermingle

To this end, we'll try to get our formula (i.e. path constraint) to separate concerns into theories



DPLL(T)

SMT SOLVING

“Strategize” about which constraints to solve using DPLL

- Abstract non-logical clauses
- Reason about a set of “sufficient” set of sub-formulae to satisfy

Note: still need to run the theory solvers to discard contradiction in the theories

$$\text{Example } \overset{p_1}{x \geq 0} \wedge \overset{p_2}{y = x + 1} \wedge (\overset{p_3}{y > 2} \vee \overset{p_4}{y < 1})$$

Abstract all non-logical clauses

$$p_1 \wedge p_2 \wedge (p_3 \vee p_4)$$

DPLL

$$\begin{aligned} p_1: \text{true} & \quad x \geq 0 \\ p_2: \text{true} & \quad y = x + 1 \\ p_3: \text{false} & \quad \cancel{y < 2} \\ p_4: \text{true} & \quad y < 1 \end{aligned}$$

Linear Solver: contradiction!

Add information and start over

$$p_1 \wedge p_2 \wedge (p_3 \vee p_4) \wedge (\neg p_1 \vee \neg p_2 \vee \neg p_3)$$

SEPARATING CONCERNS

SMT SOLVING

Occasionally a clause will mix multiple theories.

That's bad! It means that none of the solvers can apply

Goal: break down the constraint system to match our core (logical) theory at the top level, with individual clauses potentially in our theory signatures

Logical symbols

- Parentheses: (,)
- Propositional connectives: \vee , \wedge , \neg , \rightarrow , \leftrightarrow
- Variables: v_1 , v_2 , ...
- ~~Quantifiers: \forall , \exists~~

Non-logical symbols

- Equality: =
- Functions: +, -, %, bit-wise &, f(), concat, ...
- Predicates: :, is_substring, ...
- Constant symbols: 0, 1.0, null`

NELSON-OPPEN

SMT SOLVING

A METHOD FOR WORKING ACROSS THEORIES

Big idea:

Put the formula into *separated form* (each clause belongs entirely in a theory signature)

Apply axioms of the theory to create new clauses

Communicate information between theories across equality

EXAMPLE

SMT SOLVING

$$f(f(x) - f(y)) = a$$

\wedge

$$f(0) = a + 2$$

\wedge

$$x = y$$

Signature of linear integer arithmetic:

- integer constants, literals
- $+, -, \times, \div, \leq, \geq, <, >, =$

Signature of EUF

- The predicate =
- All literal and function symbols

EXAMPLE

SMT SOLVING

Basic idea: replace operations with fresh propositional variables and
add the operation as a new constraint on the abstract variable

$$f(f(x) - f(y)) = a$$

$$\wedge$$

$$f(0) = a + 2$$

$$\wedge$$

$$x = y$$

$$f(e_1) = a$$

$$\wedge$$

$$e_1 = f(x) - f(y)$$

$$\wedge$$

$$f(0) = a + 2$$

$$\wedge$$

$$x = y$$

$$f(e_1) = a$$

$$\wedge$$

$$e_1 = e_2 - e_3$$

$$\wedge$$

$$e_2 = f(x)$$

$$\wedge$$

$$e_3 = f(y)$$

$$\wedge$$

$$f(0) = a + 2$$

$$\wedge$$

$$x = y$$

EXAMPLE

SMT SOLVING

$$\begin{aligned}
 & f(e_1) = a \\
 & \wedge \\
 & e_1 = e_2 - e_3 \\
 & \wedge \\
 & e_2 = f(x) \\
 & \wedge \\
 & e_3 = f(y) \\
 & \wedge \\
 & f(0) = a + 2 \\
 & \wedge \\
 & x = y
 \end{aligned}$$

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 & \wedge \\
 & e_3 = f(y) \\
 & \wedge \\
 & f(e_4) = a + 2 \\
 & \wedge \\
 & e_4 = 0 \\
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 & e_2 = f(x) \\
 & \wedge \\
 & e_3 = f(y) \\
 & \wedge \\
 & f(e_4) = e_5 \\
 & \wedge \\
 & e_4 = 0 \\
 & \wedge \\
 & e_5 = a + 2 \\
 & \wedge \\
 & x = y
 \end{aligned}$$

EXAMPLE

SMT SOLVING

$$f(e_1) = a$$

Theory of EUF

\wedge

$$e_1 = e_2 - e_3$$

Theory of integer arithmetic

\wedge

$$e_2 = f(x)$$

Theory of EUF

\wedge

$$e_3 = f(y)$$

Theory of EUF

\wedge

$$f(e_4) = e_5$$

Theory of EUF

\wedge

$$e_4 = 0$$

Theory of integer arithmetic

\wedge

$$e_5 = a + 2$$

Theory of integer arithmetic

\wedge

$$x = y$$

Theory of EUF AND Theory of integer arithmetic

EXAMPLE

SMT SOLVING

$$f(e_1) = a$$

$$\wedge$$

$$e_1 = e_2 - e_3$$

$$\wedge$$

$$e_2 = f(x)$$

$$\wedge$$

$$e_3 = f(y)$$

$$\wedge$$

$$f(e_4) = e_5$$

$$\wedge$$

$$e_4 = 0$$

$$\wedge$$

$$e_5 = a + 2$$

$$\wedge$$

$$x = y$$

$$\wedge$$

$$f(x) = f(y)$$

Some EUF Axioms

Congruence:

$$x = y \Rightarrow f(x) = f(y)$$

Symmetry

$$x = y \Rightarrow y = x$$

Transitivity:

$$x = y \wedge y = z \Rightarrow x = z$$

...

EXAMPLE

SMT SOLVING

$$f(e_1) = a$$

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$$f(x) = f(y)$$

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$$e_5 = a + 2$$

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$$f(x) = f(y)$$

 \wedge

$$e_2 = e_3$$

 \wedge

$$e_2 - e_3 = 0$$

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$$e_2 = e_3$$

 \wedge

$$e_2 - e_3 = 0$$

 \wedge

$$e_1 = 0$$

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$$e_2 - e_3 = 0$$

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$$e_1 = 0$$

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$$e_1 = 0$$

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$$e_1 = e_4$$

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$$f(0) = a$$

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$$f(x) = f(y)$$

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$$e_2 = e_3$$

 \wedge

$$e_2 - e_3 = 0$$

 \wedge

$$e_1 = 0$$

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 \wedge

$$e_2 - e_3 = 0$$

 \wedge

$$e_1 = 0$$

 \wedge

$$e_1 = e_4$$

 \wedge

$$f(0) = a$$

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$$f(0) = e_5$$

 \wedge

$$e_5 = a$$

Arithmetic
Contradiction

Some EUF Axioms

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“CONVENIENT” EQUALITIES

SMT SOLVING

$$f(e_1) = a$$

 \wedge

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$$e_4 = 0$$

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$$x = y$$

 \wedge

$$f(x) = f(y)$$

 \wedge

$$e_2 = e_3$$

 \wedge

$$e_2 - e_3 = 0$$

 \wedge

$$e_1 = 0$$

 \wedge

$$e_1 = e_4$$

 \wedge

$$f(0) = a$$

 \wedge

$$f(0) = e_5$$

 \wedge

$$e_5 = a$$

The lynchpin of our success was the existence of some useful equalities. What if they aren't in the original constraints?

Case split!

Can add logical predicates for all possible equalities...

$$(e_1 = e_2 \vee e_1 \neq e_2)$$

 \wedge

$$(e_2 = e_3 \vee e_2 \neq e_3)$$

 \wedge

$$(e_1 = e_3 \vee e_1 \neq e_3)$$

 \wedge

...

and start making guesses

ARITHMETIC CONSTRAINTS

SMT SOLVING

We kinda danced around how the arithmetic solver works

Basic answer: Linear Algebra.

Also, something something Linear Optimization and the simplex algorithm

WRAP-UP

SMT SOLVERS

HOPEFULLY I'VE CONVINCED YOU THAT SOLVERS CAN BE IMPLEMENTED
Not strictly magic, but they do employ some very clever techniques

