EXERCISE #32

BOOLEAN SATISFIABILITY REVIEW

Write your name and answer the following on a piece of paper

Apply the pure literal elimination technique to the following Boolean expression until no pure literals remain

 $(a \lor b) \land (a \lor c) \land (\neg b \lor \neg c) \land (\neg d \lor \neg c) \land (\neg d \lor \neg b) \land (c)$

(Luiz 3

In-class Friday

ADMINISTRIVIA AND ANNOUNCEMENTS



SMT SOLVING

EECS 677: Software Security Evaluation

Drew Davidson



WHERE WE'RE AT

TOOLS / TECHNIQUES UNDERLYING SYMBOLIC EXECUTION

PREVIOUSLY : SATISFIABILITY OUTLINE / OVERVIEW

THE MAGIC THAT MADE SYMBOLIC EXECUTION WORK WAS THE SOLVER

A COMPUTATIONALLY HARD PROBLEM

Famously NP-complete (the progenitor of that complexity class!)

Obvious exponential loose upper bound (brute force)



THIS LECTURE

SATISFIABILITY BEYOND SIMPLE BOOLEAN EXPRESSIONS

Gets us (closer) to the real programs that we want to analyze

KEY PRINCIPLES

Individual theory solvers

Formulating constraints modularize a concern to a theory



THEORY SOLVERS

EUF

Some example theories

Theory of linear integer arithmetic

Theory of bitvectors

Theory of arrays

Theory of strings

Theory of equality on uninterpreted (mathematical) functions

Often possible (+ convenient / necessary) to abstract away the actual behavior of a function



THEORY SIGNATURES

The set of (non-logical) symbols and their meanings defined by that theory

Example: Theory of linear integer arithmetic: $(0,1,+,-,\leq)$ interpreted over \mathbb{Z}

Once we have a set of signatures, we'll try to get our formula (i.e. path constraint) to separate concerns into theories



SEPARATING CONCERNS

Note: we will only deal with constraints in Quantifier-Free First-Order Logic

Goal: break down the constraint system to match our core (logical) theory at the top level, with individual clauses potentially in our theory signatures

Logical symbols

- Parentheses: (,)
- Propositional connectives: V, A, ¬, \rightarrow , \leftrightarrow
- Variables: v1, v2, . . .
- Quantifiers: ∀, ∃

Non-logical symbols

- Equality: =
- Functions: +, -, %, bit-wise &, f(), concat, ...
- Predicates: 🗲 is_substring, ...
- Constant symbols: 0, 1.0, null`



$$f (f (x) - f (y)) = a$$

 \land
 $f (0) = a + 2$
 \land
 $x = y$

Credit: this example due to Oliveras and Rodriguez-Carbonell, additional work by Aldrich

Step 1: Nelson-Oppen procedure to separate theories



Step 1: Nelson-Oppen procedure to separate theories

$f(e_1) = a$	$f(e_1) = a$	f (e ₁) = a
Λ	Λ	Λ
$e_1 = e_2 - e_3$	$e_1 = e_2 - e_3$	$e_1 = e_2 - e_3$
Λ	Λ	Λ
$e_2 = f(x)$	$e_2 = f(x)$	$e_2 = f(x)$
٨	Λ	Λ
$e_3 = f(y)$	$e_3 = f(y)$	$e_3 = f(y)$
٨	Λ	Λ
f 🛈) = a + 2	f (e ₄) = a + 2	$f(e_4) = e_5$
٨	Λ	Λ
x = y	$e_4 = 0$	e ₄ = 0
	Λ	Λ
	x = y	$e_{5} = a + 2$
		Λ
		x = y





Some EUF Axioms Congruence: $x = y \Rightarrow f(x) = f(y)$

Symmetry $x = y \Rightarrow y = x$

...



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Symmetry $x = y \Rightarrow y = x$

...



"CONVENIENT" EQUALITIES



The lynchpin of our success was the existence of some useful equalities. What if they aren't in the original constraints?

Case split!

Can add logical predicates for all possible equalities...

$$(e_1 = e_2 \lor e_1 \neq e_2)$$

$$\land$$

$$(e_2 = e_3 \lor e_2 \neq e_3)$$

$$\land$$

$$(e_1 = e_3 \lor e_1 \neq e_3)$$

$$\land$$
...

and start making guesses

"CONVENIENT" EQUALITIES

 $x \geq 0 \ \land \ y = x + 1 \ \land \ (y > 2 \ \lor \ y < 1 \)$

Abstract all non-logical clauses

p1 ^ p2 ^ (p3 V p4)

DPLL

p1:true

p2:true

p3:false

p4: true

Linear Solver: contradiction!

Add information and start over

p1 ^ p2 ^ (p3 V p4) ^ (¬p1 V ¬p2 V ¬p3)

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$$\land$$
...

and start making guesses

ARITHMETIC CONSTRAINTS

We kinda danced around how the arithmetic solver works

Basic answer: Linear Algebra.

Also, something something Linear Optimization and the simplex algorithm



HOPEFULLY I'VE CONVINCED YOU THAT SOLVERS CAN BE IMPLEMENTED

Not strictly magic, but they do employ some very clever techniques